

### **Amendments to the Claims**

Without prejudice, this listing of claims will replace all prior versions, and listings, of claims in the present application.

### **Listing of Claims**

1-40. (Cancelled).

41. (Currently amended) A method of processing a gaming slip, comprising:  
reading a random request region corresponding to a single game from the gaming slip, the random request region having a player's written mark made with a writing instrument, the written mark indicating the player's request for a plurality of randomly generated picks in the single game; and

responsive to reading the random request region, generating the requested plurality of randomly generated picks for the single game, each pick including a plurality of randomly-generated numbers, the quantity of picks generated for the single game being determined based on information read from the random request region and indicated by the player's written mark.

42. (Previously presented) The method of claim 41, wherein the single game is a future draw lottery game.

43. (Previously presented) The method of claim 42, further comprising:  
generating a ticket for the future draw lottery game, the ticket displaying the plurality of randomly generated picks for the future draw lottery game.

44. (Previously presented) The method of claim 41, further comprising:  
reading a plurality of random request regions of the gaming slip, each random request region corresponding to a respective one of a plurality of games, each of the random request regions configured to be marked by the player with a writing instrument to indicate the player's request for a plurality of randomly generated picks for the respective game; and

responsive to reading the plurality of random request regions, generating the requested plurality of randomly generated picks for at least a subset of the plurality of games, each pick including a plurality of randomly-generated numbers, the number of picks generated for each of the plurality of games being based on information read from corresponding random request region.

45. (Previously presented) The method of claim 44, wherein the plurality of games are future draw lottery games.

46. (Previously presented) The method of claim 45, further comprising:  
generating at least one future draw lottery ticket, the at least one future draw lottery ticket displaying the randomly-generated picks for the subset of the plurality of games where the player indicated that randomly generated picks were desired by marking the corresponding random request regions.

47. (Previously presented) The method of claim 46, wherein generating at least one future draw lottery ticket includes generating a separate lottery ticket for each of the subset of the plurality of games.

48. (Previously presented) The method of claim 44, further comprising:  
reading a manual selection region corresponding to at least one of the plurality of games, the manual selection region configured to allow the player to indicate their manual picks for the at least one of the plurality of games by writing in the manual selection region with a writing instrument; and

generating a ticket for the at least one of the plurality of games, the ticket displaying the player indicated manual picks.

49. (Previously presented) The method of claim 48, further comprising:  
reading manual selection regions for each of the plurality of games, the manual selection regions configured to allow the player to indicate their picks for the corresponding games by marking the manual selection region by writing with a writing instrument; and

generating at least one ticket displaying the player indicated manual picks for the games where the player indicated manual picks selections in the corresponding manual selections regions.

50. (Previously presented) The method of claim 48, further comprising:  
reading a draw request region corresponding to the at least one of the plurality of games, the draw request region configured to allow the player to indicate their desire to play the picks for the at least one of the plurality of games for a selected quantity of drawings.

51. (Previously presented) An article of manufacture having stored thereon instructions adapted to be executed by a processor, the instructions which, when executed by the processor, cause the performance of the method of claim 41.

52. (Previously presented) An article of manufacture having stored thereon instructions adapted to be executed by a processor, the instructions which, when executed by the processor, cause the performance of the method of claim 44.

53. (Previously presented) An article of manufacture having stored thereon instructions adapted to be executed by a processor, the instructions which, when executed by the processor, cause the performance of the method of claim 48.

54. (Currently amended) A gaming slip, comprising:  
a substrate; and  
gaming information coupled to the substrate, the gaming information including a random request region having a marking area corresponding to a single game, wherein the random request region corresponding to the single game is configured to enable a player to request a plurality of computer generated picks for the single game by writing in the marking area with a writing instrument,  
and wherein the random request region corresponding to the single game is configured so that the quantity of computer-generated picks for the single game is indicated by the writing made in the marking area by the player with the writing instrument.

55. (Previously presented) The gaming slip of claim 54, wherein each computer-generated pick includes a plurality of randomly-selected numbers.

56. (Previously presented) The gaming slip of claim 54, wherein the random request region is part of a game panel, the game panel further including a manual selection region configured to enable the player to identify a manual pick for the single game by writing in the manual selection region.

57. (Previously presented) The gaming slip of claim 56, wherein the game panel further includes a draw request region, the draw request region configured to allow the player to indicate that the manual pick should be played for a plurality of drawings by writing in the draw request region.

58. (Previously presented) The gaming slip of claim 54, wherein the single game is a future draw lottery.

59. (Previously presented) The gaming slip of claim 54, wherein the random request region corresponding to the single game includes a plurality of boxes, and wherein the number of computer-generated picks for the game is indicated by marking one of the plurality of boxes.

60. (Previously presented) The gaming slip of claim 59, wherein marking one of the plurality of boxes indicates the selection of ten computer-generated picks for the game.

61. (Previously presented) The gaming slip of claim 59, wherein the plurality of boxes is visually separated from the rest of the gaming information.

62. (Previously presented) The gaming slip of claim 54, wherein the gaming information further includes a plurality of random request regions, each of the plurality of random request regions corresponding to a different one of a plurality of different games and

having a marking area configured so that the player can request a plurality of computer generated picks for the corresponding game by writing in the respective marking area with a writing instrument.

63. (Previously presented) The gaming slip of claim 62, wherein the substrate is a single unperforated piece of paper.

64. (Previously presented) The gaming slip of claim 62, wherein the random request regions each comprise a plurality of boxes, and wherein the number of computer-generated picks for the corresponding game is indicated by marking one of the plurality of boxes in the respective random request region.

65. (Previously presented) The gaming slip of claim 62, wherein each computer-generated pick includes a plurality of randomly-selected numbers.

66. (Previously presented) The gaming slip of claim 62, wherein the gaming slip includes a plurality of game panels, each game panel corresponding to a corresponding one of the plurality of games and containing the random request region for the corresponding one of the plurality of games, each game panel further includes a manual selection region configured to enable the player to identify a manual pick for the corresponding game by marking the respective manual selection region.

67. (Previously presented) The gaming slip of claim 66, wherein the manual picks include one or more manually-selected numbers.

68. (Previously presented) The gaming slip of claim 66, wherein the each game panel further includes a draw request region, the draw request region configured to allow the player to indicate by marking the draw request regions that the manual pick for the corresponding game should played for a plurality of drawings.

69. (Previously presented) The gaming slip of claim 62, wherein each of the plurality of different games is a future draw lottery game.